



WASHINGTON AFC FIFA 21 TOURNAMENT



Match Settings –

- **Team Select – Any League or International team (NOT FUT OR ICON TEAMS), current online stats. Players can be the same team.**
- **Game level – set to Semi Pro**
- **Half Length: 6-minute**
- **Season: Any**
- **Time of Day: Any**
- **Weather: Clear**
- **Pitch Pattern: Default**
- **Pitch Wear: None**
- **Game Speed: Normal**
- **Ball: Default**

Rules –

- **Injuries: On**
- **Offsides: On**
- **Bookings: On**

Substitutions –

Each player should only make one pause for substitutions

Forfeits –

If a player does not show for the game or forfeits during the game, he/she loses with the maximum score of 3-0, or the current score line, whichever is greater.

If one player does not show up within 15 minutes of agreed kick off time, they then have to forfeit the game. Allowances will be made for those sharing a console in the same household, these games may have to be played at the end of the fixture list if playing in the Group stages

Disconnections –

If the game is disconnected in the first half due to loss of connection, the game is replayed.

If the game is disconnected in the second half the game is replayed, however the score is carried over. The same teams must be used if replaying a game

GROUP STAGE: Every player will play against their group opponents at least once – please follow the fixture list

The league will be decided in the following format if teams are level before entering the knockout stage

1. Head to Head score to decide who finishes higher
2. If head to head was a draw, then we will decide by Goal Difference from the league games in total
3. If this is still the same, then we will use which team scored the most goals in the group stage
4. If all of these are the same, then there will be a one-off game to decide the result and who finishes higher – this is to include a Golden Goal format if the match is drawn (please see below description)

KNOCKOUT STAGE: If a game is a draw after 90 minutes then the game must be set as a replay. However, the replay will be used as a Golden Goal format. Therefore, whichever team scores first in the replay will be the winner of the game and the opposition team must forfeit the game. There will be no Extra time or Penalty Shoot Outs

A draw will take place for each stage of the Knockout phase, there will be no seeding.

REPORTING RESULTS: All results must be reported to Lee Holmes by the team that is drawn at home. This must be done immediately on conclusion of the game so we can update the leagues and knockout stages.

When reporting please use the format (example in brackets) –

Name v Name and score (Anth 0 v 2 Steve)

Console and Age Category (Xbox U10's)

Group – if in Group stages (Group A)

You can contact Lee on 07428 335377 via Text Message or via WhatsApp